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About This Content

Only the host needs to own this DLC.

2-6 Players | Ages 13 & Up

~60 minutes

Backstory

You find yourself in a dystopian cityscape with a few workers at your disposal to make your mark on the world. Like most people in dystopian fiction, your workers are oblivious to their situation. This world is all they've ever known. You may use them at your whim.

The world as we know it has ended, and in its place the city of Euphoria has risen. Believing that a new world order is needed to prevent another apocalypse, the Euphorian elite erect high walls around their golden city and promote intellectual equality above all else. Gone are personal freedoms; gone is knowledge of the past. All that matters is the future.

The Euphorians aren't alone. Outside the city are those who experienced the apocalypse firsthand—they have the memories and scars to prove it. These Wastelanders have cobbled together a society of historians and farmers among the forgotten scrap yards of the past.

There is more to the world than the surface of the earth. Deep underground lies the hidden city of Subterran, occupied by

miners, mechanics, and revolutionaries. By keeping their workers in the dark, they've patched together a network of pipes and sewers, of steam and gears, of hidden passages and secret stairways.

Object of the Game

In Euphoria, you lead a team of workers (dice) and recruits (cards) to claim ownership of the dystopian world. You will generate commodities, dig tunnels to infiltrate opposing areas, construct markets, collect artifacts, strengthen allegiances, and fulfill secret agendas.

Euphoria is a worker-placement game where dice are your workers. The number on each die represents a worker's knowledge—that is, their level of awareness that they're in a dystopia. Worker knowledge enables various bonuses and impacts player interaction. If the collective knowledge of all of your workers gets too high, one of them might desert you.

You also have 2 elite recruit cards at your disposal. One has pledged allegiance to you, but the other needs some convincing. You can reveal and use the reticent recruit by reaching certain milestones in the game...or by letting other players unwittingly reach those milestones for you.

Your path to victory is paved with the sweat of your workers, the strength of your allegiances, and the tunnels you dig to infiltrate other areas of the world, but the destination is a land grab in the form of area control. You accomplish this by constructing markets that impose harsh restrictions of personal freedoms upon other players, changing the face of the game and opening new paths to victory. You can also focus on gathering artifacts from the old world, objects of leisure that are extremely rare in this utilitarian society. The dystopian elite covet these artifacts—especially matching pairs—and are willing to give you tracts of land in exchange for them.

Three distinct societies, each of them waiting for you to rewrite history. What are you willing to sacrifice to build a better dystopia?

Title: Tabletop Simulator - Euphoria: Build a Better Dystopia

Genre: Casual, Indie, RPG, Simulation, Strategy

Developer:

Berserk Games, Stonemaier Games

Publisher:

Berserk Games

Release Date: 20 Nov, 2015

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English







Naive twins (not really) run a farm (barely) and are so far in debt that they exchange sexual favors for firewood and store coupons. Amazing English translation. XD

Better played with the R18 patch.. Didn't find the story very compelling and wasn't too keen on the visuals, though I'm certain both are someone else's cup of tea. Honestly I'm putting in the bare minimum to get the trading cards and maybe wrap up the achievements farther down the road.. Stunning 3D mazes, they look like a sweet jelly)

This game is for those who want to relax after work. Very relaxing and calming.

Music and graphics are great!. Short version: It's a good game with atmosphere, great story and interesting puzzles.

Long version:

I'm not used to point and click games, so controls made me uncomfortable at start, but after a few minuts it was ok, it need only a bit of training and patience. And it's worth it - this game has really great atmosphere. You are talking on this abandoned spaceship and feel that something might happen just around next corner. And often it does. It's also a puzzle game - it tests your skills in many ways. I didn't like fighting with enemy robots but fortunetaly most of them can be killed with minigame which by the way is also very interesting (and difficult). RPG part of the game is rather simple and it might not be enough for hardcore rpg gamers, but is decent and a skill tree is quite smart and interesting. I would say that it's a great game for players that usually don't play rpg.

Pros:

- great atmosphere and music
- interesting story with some surprises, there are also many notes or mails which enriches the story, for example love affair plot
- many, many features like mini-games, skill developing, puzzles, and other small things
- easy but yet challenging rpg system
- you can skip boring parts of fighting with mini-game

Cons:

- You need some training to use movement
- It's a bit too dark as for my taste, not everywhere it's because of atmosphere
- Well, it's quite difficult, don't even try Expert mode - you will die quickly, but I guess it could be a Pro for some people. Big bang empire is a click and wait game, Big Bang Empire is not too far from your standard clicker but instead of button mashing your only option here is wait, the interface is all over the place with thousands of menu screens for different things, it can be pretty easy for rts players but for arcade gamers can be a kind challenging the learn curve for this game, I had high hopes for this game but the microtransactions, low fps and the click and wait genre doesn't got a good combination.

+beautiful ladies

-runs a little bit slow

8/10

well, what an appallingly dull piece of work. words fail me. £15 for this? lol!

if you want turn based ww2, get battle academy.. I was very disappointed to find that the quality was so horrible. I couldn't read and of the selections for responses when communicating with anyone. :-(. Just a silly arcade shooter.. most of the building dont do anything.... in research windows are freaking small cant read♥♥♥♥♥♥..

definetly not worth \$20... 10maybe.... The ultimate gaming challenge. Do you have what it takes?. Devs murdered an amazing game in cold blood. If you're reading this in 2019 or later, don't buy it. The game has been dead for a couple years now and the community is also dead. Servers have been shut down. RIP sweet prince.. Excellent game so far! Beautiful and inventive art. Only downside so far is I wish w,a,s,d keys would move the map. I find myself getting finger-tied at times. Otherwise great though.. i really love this game,i enjoyed when playing it,this is one of my favorite horror games so far,i really recomended it :)

if you want to play this game make sure there's no one in your room except you,turn off the lights and wear headphones!!!

GOODLUCK!!!. game log u out of ur pc then u need log back in lol really dev

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